Serial No. 09/670,063 Docket No. SJO920000073US1 Firm No. 0037.0175

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims

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- 1. (previously presented) A method for providing stream linking in audio/video 1 disk media, comprising: 2 3 when additional reading or writing locations in streams are desired in which each stream of locations is a range of addresses on disk media for storing Audio/Video Data in 4 5 a contiguous area, sending a linked stream request with a number of a primary stream; initiating a linked stream that is linked to the primary stream; 6 7 setting a pointer for the linked stream to the same location as a pointer for the primary stream; and 8 9 during operation, processing the pointers for both the linked stream and the primary stream. 10
 - 2. (original) The method of claim 1 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
 - 3. (original) The method of claim 1 wherein the linked stream inherits a beginning and ending address from the primary stream.
 - 4. (original) The method of claim 1 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
 - 5. (original) The method of claim 4 wherein a passed pointer warning is set when the linked stream read AV pointer passes the primary stream write AV pointer.
 - 6. (original) The method of claim 1 wherein a stream may not be linked to a linked stream.

1	7. (original) The method of claim 1 wherein the linked stream is disabled when
2	the primary stream is disabled.
1	8. (original) The method of claim 1 wherein the linked stream and the primary
2	stream may be read and written to simultaneously.
1	9. (previously presented) The method of claim 8 wherein the linked stream and
2	the primary stream each include a read audio/video pointer and a write audio/video
3	pointer.
1	10. (original) The method of claim 9 wherein the read audio/video pointer
2	points to the next sector to read from and the write audio/video pointer points to the next
3	sector to write to.
1	11. (original) The method of claim 1 further including moving the pointers with
2	a command.
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2	12-44. (cancelled).
1	45. (withdrawn) A remote multimedia server, comprising:
2	a mass storage library for storing a plurality of multimedia programs each
3	segmented into at least one audio/video stream;
4	transmission means for transmitting the at least one audio/video stream to a
5	communication channel; and a local media control system, comprising:
6	a direct access storage device including at least one data storage disk; and a
7	controller for processing the coordinating writing of the at least one audio/video stream
8	received from the communication channel to the data storage disk, and for coordinating
9	reading of the at least one audio/video stream from the data storage disk, the controller
10	providing stream linking in audio/video disk media by sending a linked stream request

with a number of a primary stream when additional reading or writing locations in

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- streams are desired in which each stream of locations is a range of addresses on disk media for storing Audio/Video Data in a contiguous area, initiating a linked stream that is linked to the primary stream, setting a pointer for the linked stream to the same location as a pointer for the primary stream, and, during operation, processing the pointers for both the linked stream and the primary stream.
- 46. (withdrawn) The remote multimedia server of claim 45 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
 - 47. (withdrawn) The remote multimedia server of claim 45 wherein the linked stream 2 inherits a beginning and ending address from the primary stream.
 - 48. (withdrawn) The remote multimedia server of claim 45 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
 - 49. (withdrawn) The remote multimedia server of claim 48 wherein a passed pointer warning is set when the linked stream read AV pointer passes the primary stream write AV pointer.
 - 50. (withdrawn) The remote multimedia server of claim 45 wherein a stream may not be linked to a linked stream.
 - 51. (withdrawn) The remote multimedia server of claim 45 wherein the linked stream is disabled when the primary stream is disabled.
- 52. (withdrawn) The remote multimedia server of claim 45 wherein the linked stream and the primary stream may be read and written to simultaneously.

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- 53. (withdrawn) The remote multimedia server of claim 52 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video painter.
- 54. (withdrawn) The remote multimedia server of claim 53 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next sector to write to.
- 55. (withdrawn) The remote multimedia server of claim 45 further including moving the pointers with a command.
 - 56. (withdrawn) A direct access storage device, comprising: at least one data storage disk; and a controller for processing the coordinating writing of the at least one audio/video stream received from the communication channel to the data storage disk, and for coordinating reading of the at least one audio/video stream from the data storage disk, the controller further providing stream linking in audio/video disk media by sending a linked stream request with a number of a primary stream when additional reading or writing locations in streams are desired in which each stream of locations is a range of addresses on disk media for storing Audio/Video Data in a contiguous area, initiating a linked stream that is linked to the primary stream, setting a pointer for the linked stream to the same location as a pointer for the primary stream, and, during operation, processing the pointers for both the linked stream and the primary stream.
 - 57. (withdrawn) The direct access storage device of claim 56 wherein the setting of a pointer for the linked stream to the same location as a pointer for the primary stream further comprises setting a read audio/video pointer for the linked stream to the same location as the read audio/video pointer of the primary stream.
- 58. (withdrawn) The direct access storage device of claim 56 wherein the linked stream inherits a beginning and ending address from the primary stream.

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- 59. (withdrawn) The direct access storage device of claim 56 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
- 1 60. (withdrawn) The direct access storage device of claim 59 wherein a passed 2 pointer warning is set when the linked stream read AV pointer passes the primary stream 3 write AV pointer.
- 1 61. (withdrawn) The direct access storage device of claim 56 wherein a stream 2 may not be linked to a linked stream.
- 1 62. (withdrawn) The direct access storage device of claim 56 wherein the 2 linked stream is disabled when the primary stream is disabled.
- 1 63. (withdrawn) The direct access storage device of claim 56 wherein the 2 linked stream and the primary stream may be read and written to simultaneously.
- 64. (withdrawn) The direct access storage device of claim 63 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
 - 65. (withdrawn) The direct access storage device of claim 64 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next sector to write to.
- 1 66. (withdrawn) The direct access storage device of claim 56 further including moving the pointers with a command.

stream write AV pointer.

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1	67. (previously presented) An article of manufacture comprising a program
2	storage medium readable by a computer, the medium tangibly embodying one or more
3	programs of instructions executable by the computer to perform a method for providing
4	stream linking in audio/video disk media, the method comprising:
5	when additional reading or writing locations in streams are desired in which each
6	stream of locations is a range of addresses on disk media for storing Audio/Video Data in
7	a contiguous area, sending a linked stream request with a number of a primary stream;
8	initiating a linked stream that is linked to the primary stream;
9	setting a pointer for the linked stream to the same location as a pointer for the
10	primary stream; and
11	during operation, processing the pointers for both the linked stream and the
12	primary stream.
1	68. (previously presented) The article of manufacture of claim 67 wherein the
1	setting of a pointer for the linked stream to the same location as a pointer for the primary
2	stream further comprises setting a read audio/video pointer for the linked stream to the
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4	same location as the read audio/video pointer of the primary stream.
1	69. (previously presented) The article of manufacture of claim 67 wherein the
2	linked stream inherits a beginning and ending address from the primary stream.
1	70. (previously presented) The article of manufacture of claim 67 wherein the
2	linked stream and the primary stream each include a read audio/video pointer and a write
3	audio/video pointer.
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1	71. (previously presented) The article of manufacture of claim 70 wherein a
2	passed pointer warning is set when the linked stream read AV pointer passes the primary

72. (previously presented) The article of manufacture of claim 67 wherein a stream may not be linked to a linked stream.

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- 73. (previously presented) The article of manufacture of claim 67 wherein the linked stream is disabled when the primary stream is disabled.
- 74. (previously presented) The article of manufacture of claim 67 wherein the linked stream and the primary stream may be read and written to simultaneously.
- 75. (previously presented) The article of manufacture of claim 74 wherein the linked stream and the primary stream each include a read audio/video pointer and a write audio/video pointer.
 - 76. (previously presented) The article of manufacture of claim 75 wherein the read audio/video pointer points to the next sector to read from and the write audio/video pointer points to the next sector to write to.
 - 77. (previously presented) The article of manufacture of claim 67 further including moving the pointers with a command.

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